

Tovertafel

Tovertafel is a games console that contains a high-quality projector, infrared sensors, a loudspeaker and a processor with which interactive games are projected onto a table.

(<https://www.tover.care/ie/games>)

Benefits of the Tovertafel

Promotes physical activity in elderly people living with dementia

Improves the relationship between care professionals and residents

Increases happiness for care professionals, family members and friends

The Tovertafel games are the ideal activity for elderly people living with dementia and by people with additional needs

The Tovertafel is available at Mountmellick library. Please ring 057 8645572 if you would like to book a session or call in and see it in action before making a booking



Tovertafel games

Levels

The Tovertafel games have game levels between 1 and 5. This figure describes the level of anticipated cognitive activity

Level 1

These games are intended for observation only. There are currently no games on offer at this level

Level 2

The players do not only observe the games, but must also be able to focus their **attention** on them

Level 3

These games **work toward a particular goal** and require players to memorise things. To play level 3 games, the players need to hold their concentration. Every action is rewarded!

Level 4

It's possible to make 'mistakes' while playing these games. The aim is to make the players think and reason. Their reactions can influence whether or not they reach the final goal.

Effect

Sensory

Social

Cognitive

Physical

Birthday Cake

Celebrate the players' birthdays by decorating the festive cakes together. Hip hip hooray!



Happy birthday to you... Time for birthday cake! Together, the players decorate the cake with fruit, whipped cream and chocolate. This makes this festive day even more fun. When the cake is ready, everyone can enjoy how pretty it looks and sing along to a birthday song.

<i>Effect</i>	<i>Level</i>	<i>Target audience</i>
● Sensory	★ ★ ★ ★ ★	Seniors
● Social		

<i>Effect</i>	<i>Level</i>	<i>Target audience</i>
● Sensory	★ ★ ★ ★ ★	Adults
● Social		

Bouquet

Rub the colourful flowers. Watch them grow into huge flowers and make a beautiful bouquet.



Roating flowers grow bigger as the players rub them. **Every movement** is rewarded with beautiful colours and sounds. That motivates them to **move even more** or allows those who prefer to watch to relax. Together, the players make a bouquet of flowers that they can be proud of.

<i>Effect</i>	<i>Level</i>	<i>Target audience</i>
● Physical	★ ★ ★ ★ ★	Adults
● Sensory		

Nostalgia Puzzles

Work together to get the floating puzzle pieces in place. Who recognizes the nostalgic object?



Doing a jigsaw puzzle is a pleasant, **recognizable** activity. But it can also be challenging or frustrating. Fortunately, these colourful pieces move into the places by themselves when touched. The **nostalgic places** that are slowly revealed act as **conversation starters**. This is a great opportunity to **reminisce together**.

<i>Effect</i>	<i>Level</i>	<i>Target audience</i>
● Cognitive	★ ★ ★ ★ ★	Seniors
● Social		

Sheet Music

Reveal the most beautiful pieces of music by touching as many musical notes as possible.

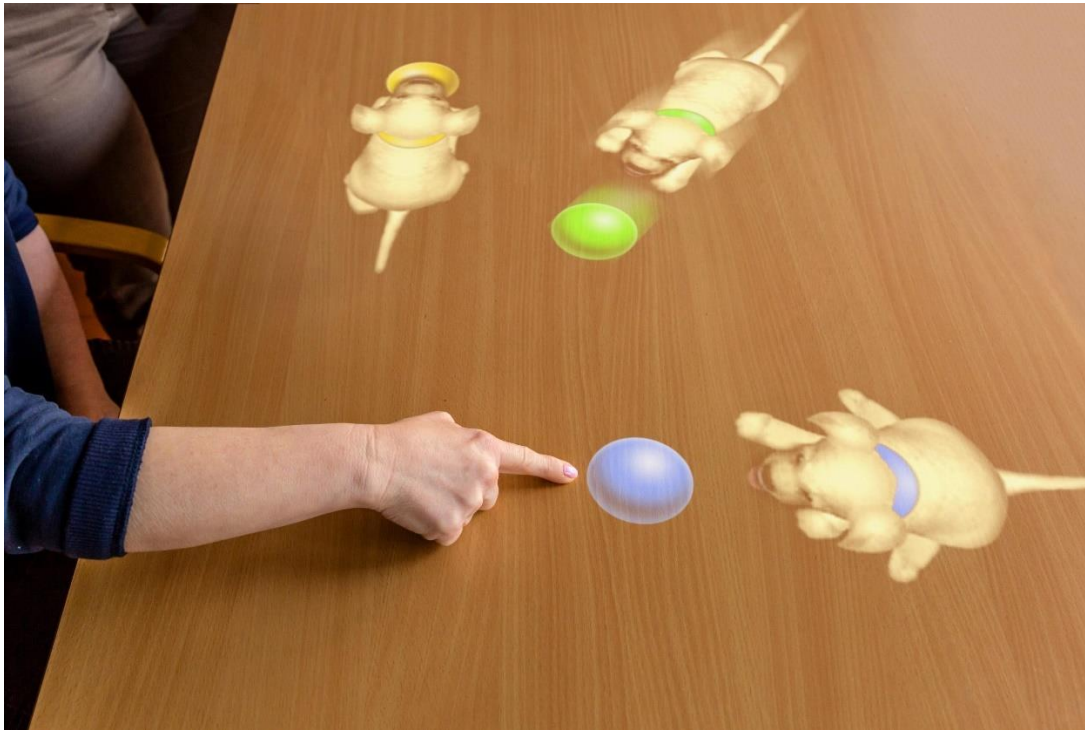


Everyone can play classic melodies with Sheet Music. When players touch a music note, one music note of a familiar piece is played. It can't go wrong, because there are no false notes. The players can **enjoy listening to the music** and make music themselves again. This game allows them to be active without even noticing it.

<i>Effect</i>	<i>Level</i>	<i>Target audience</i>
● Physical	★★★★★	Seniors
● Sensory		

Puppies

Take the ball from the puppies and roll it away. They will bring it back with their tails wagging.



These cheerful puppies evoke **positive emotions** in everyone. The players can lure the puppies by making sounds at the edge of the table. Everyone can participate, no matter how little or much they can move. And **social interaction** occurs naturally when players express how sweet their puppy is.

<i>Effect</i>	<i>Level</i>	<i>Target audience</i>
● Sensory	★ ★ ★ ★ ★	Adults
● Social		

Balloon

Challenge each other to pass the floating balloon as many times as possible without bursting it!



The edges of the playing surface have sharp teeth. The players need to **work together** to pass the floating balloon to each other ten times without letting it burst. After every ten hits, the balloon changes into an even smaller and faster ball. This stimulates **movement** and adds an extra element of excitement and fun.

<i>Effect</i>	<i>Level</i>	<i>Target audience</i>
● Physical	★★★★☆	Adults
● Social		

Masterpieces

Smash all the paint balls, enjoy the colours and create an impressive masterpiece together!



Coloured paint balls roll across the table. The players make big arm movements to smash the balls. A little more of a beautiful masterpiece is revealed with every ball they smash. This makes them feel really proud! Everyone can join in, because nothing can go wrong. With this creative activity, you can make a mess without having to clean up afterwards.

<i>Effect</i>	<i>Level</i>	<i>Target audience</i>
● Physical	★ ★ ★ ★ ★	Seniors
● Sensory		

Ladybirds

Slide the autumn leaves aside to find the ladybugs. Found them all? Then they'll do a little dance!

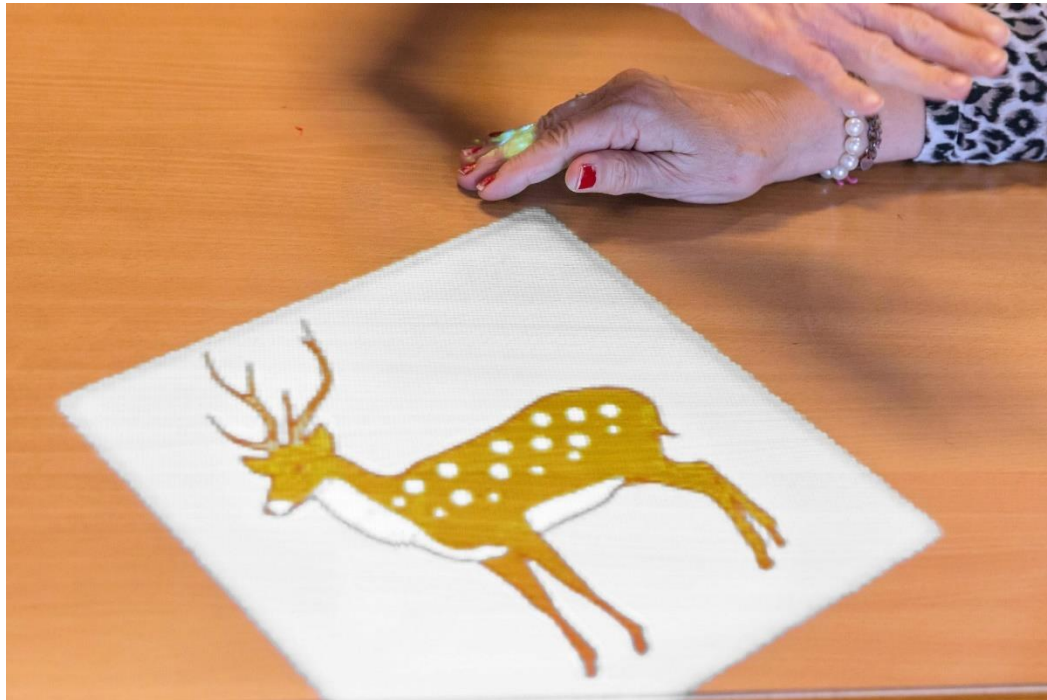


The players make big arm movements as they look for ladybirds under the autumn leaves. The little bugs move beneath the leaves to ensure they stay focused on the game. The sound of rustling leaves stimulates the senses and gives the feeling of being outside. Found all the ladybirds? Then see how they dance!

<i>Effect</i>	<i>Level</i>	<i>Target audience</i>
● Physical	★ ★ ★ ★ ★	Adults
● Sensory		

Animal Pairs

Look carefully to see which animals in the picture are the same and hear them roar or growl!



This game encourages **observation, recognition and collaboration**. An animal appears in the centre of the table. Together, the players look for the same animal between the pictures that move across the table. If the correct picture is on the other side of the table, they can point it out to a fellow player. It's ok to make mistakes because they disappear until the matching pair is found, boosting self-confidence

<i>Effect</i>	<i>Level</i>	<i>Target audience</i>
● Cognitive	★ ★ ★ ★ ★	Adults
● Social		

Bird Feeder

Touch the food and watch the birds hop around and eat. You can also pet the birds!



Let the outdoors in with these cheerful blue tits that hop across the table. Players can **pass** fat balls **to fellow players** and even pet the birds. The blue tits sit still when they are stroked, which provides a **satisfying feeling** and boosts **self-esteem**. The twittering sounds and movements complete the relaxing atmosphere.

<i>Effect</i>	<i>Level</i>	<i>Target audience</i>
● Sensory	★ ★ ★ ★ ★	Seniors
● Social		

Pond

Enjoy the colourful fish and the ripples in the water as you try to touch the fish.

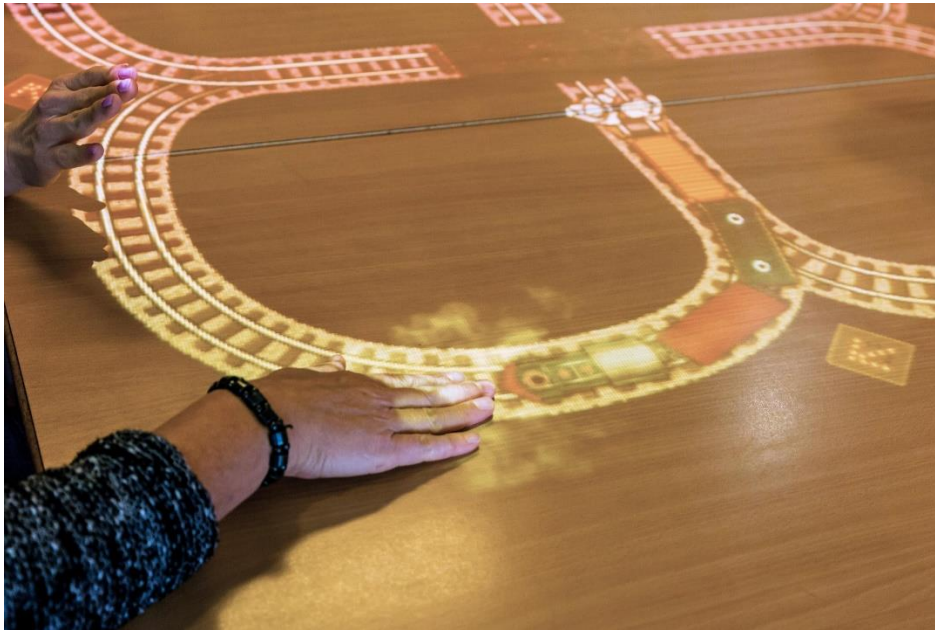


The colourful fish and blooming water lilies invite players to reach out and touch them. Of course, they need to **move** in order to achieve this. The fish scatter and make ripples in the blue water. The rippling sound completes the **relaxing** experience.

<i>Effect</i>	<i>Level</i>	<i>Target audience</i>
● Sensory	★ ★ ★ ★ ★	Adults
● Social		

Steam Train

Push the train and wipe the stones off the tracks in time. Make the fastest train ever together!



With each touch, the train moves a bit faster unless it has to slow down for stones on the track...The players learn to **recognize cause and effect** and **have to work together** to get the brightly coloured train through. Can they **react in time** and wipe away all the annoying obstacles to make it the fastest train ever?

<i>Effect</i>	<i>Level</i>	<i>Target audience</i>
● Cognitive	★ ★ ★ ★ ★	Adults
● Social		

Football

Pass the ball to each other with your hands or feet, and cheer when someone scores a goal!



An old-fashioned game of football. The players give the black-and-white ball a push and try to score as many goals as possible. This game challenges players to **move with a clear purpose**. The ball will stop moving if nobody touches it, so **large movements** and **collaboration** are required.

<i>Effect</i>	<i>Level</i>	<i>Target audience</i>
● Physical	★★★★★	Seniors
● Social		

Bubble Blower

Pop the soap bubbles with your finger or arms and enjoy the popping sound!



Soap bubbles fly over the table. The players can simply enjoy the soapy bubbles or pop them to hear cheerful popping sounds. The direct response encourages them to move even more. The result? Relaxation and self-confidence.

<i>Effect</i>	<i>Level</i>	<i>Target audience</i>
● Physical	★ ★ ★ ★ ★	Adults
● Sensory		

Paint Splatters

Smash the paint balls, enjoy each new colour and create a cheerful work of art together!



Colourful paint balls roll across the table. When the players smash them, they get a **direct response** of colours and sounds. This encourages them to **move even more**. Together, the players make a colourful work of art that they can be **proud of**.

<i>Effect</i>	<i>Level</i>	<i>Target audience</i>
● Physical	★ ★ ★ ★ ★	Adults
● Sensory		